

ListenWIFI



ListenWIFI is an innovative Wi-Fi streaming solution that gives listeners a choice between using their smartphone or venue-provided receivers to access audio for assistive or personal listening.

ENGLISH MANUAL

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Dear Valued Customer,

Thank you for choosing Listen! We are dedicated to providing you with the highest quality products and take pride in delivering outstanding performance to ensure your complete satisfaction. We independently certify each of our products to the highest quality standards. We are available to answer any questions you might have during the installation or operation of our products. At Listen, it's all about you. Should you have any comments or suggestions, we're here to listen.

Here's how to reach us:

+1.801.233.8992 | 1.800.330.0891 Toll Free (USA & Canada)
support@listentech.com | www.listentech.com

Thank you, and enjoy your listening experience!

Best regards,
The Listen Team

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Introduction to ListenWIFI

ListenWIFI is a state-of-the-art assistive listening system that streams live audio at a venue over an existing Wi-Fi network to personal smartphones and dedicated receivers, enabling guests to hear the audio clearly in real time. The ListenWIFI system has been designed to provide the right audio at the right time and place, even in the right language, seamlessly and automatically. It is used in a variety of applications and environments such as classrooms, courtrooms, houses of worship, theatres and performing arts, stadiums, and arenas, just to name a few. Whether ListenWIFI is being installed to meet accessibility or compliance regulations, or you simply want to ensure your guests can hear the audio at your venue using their own smartphones, ListenWIFI is a flexible and easy-to-use solution that will ensure that your guests can hear every word and have a memorable experience. We are confident that you will love ListenWIFI.

This system manual provides information about ListenWIFI and all its components, including setup, deployment on your network, and ongoing management of the system. Additional support materials and resources, including tech notes, application notes, case studies, and recommendations are available on our website at www.ListenWIFI.com.

How ListenWIFI Works

The audio server is the main component of ListenWIFI, being connected to live audio sources and the local area network. The server streams the audio it receives over the local network directly to wireless devices that are attached to the Wi-Fi network. Listeners can use either personal smartphones or receivers to access and hear the live audio.



Components

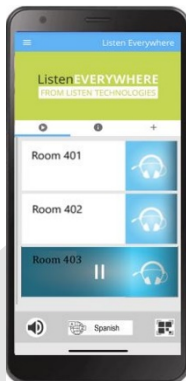
The ListenWIFI system consists of the following available components:

Wi-Fi Audio Servers



The server is the main component of the ListenWIFI system and is connected into the existing network to distribute real-time low latency audio to mobile apps and/or dedicated receivers. Servers support up to 500 listeners and stream 2, 4, 8, or 16 channels of audio depending on model, however additional servers can be used to support more users and audio channels. Being designed as a highly scalable solution, additional servers can simply be plugged into the same local area network where both the channel and listener counts will simply be stacked from all servers.

Mobile Apps



The mobile apps are required for end users to stream audio directly to their own smartphone, which are available as free downloads for both iOS and Android devices at the App and Play Stores. Smartphones that have the app installed and running while connected to the Wi-Fi network will be able to discover and access audio channels on the network provided from the Wi-Fi Audio Server(s). Simply plug in wired headphones to listen (recommended) or an inductive neck loop for use with hearing aids equipped with a T-Coil. Audio channels are accessed via one of the available access methods:

1. Manual selection from an available channel list.
2. Automatic access to a channel when the user enters a certain room/zone. This is accomplished by using Beacons which enable automatic location-based triggering.
3. Scanning a QR code within the app to access a specific channel.

Channels can also be password/PIN protected for any of the above access methods.

Wi-Fi Audio Receivers



Dedicated Wi-Fi Audio Receivers are small handheld devices that stream the audio from the Wi-Fi Audio server over the Wi-Fi network. Receivers are often required for venues who want to meet compliance laws that mandate receivers must be made available (ADA/CBC/IBC/DDA/etc.). Receivers are also beneficial for venues who would rather manage and check out dedicated hearing assistance devices, thus avoiding the hassle associated with supporting personal smartphones. Simply plug in wired headphones to listen (recommended) or an inductive neck loop for use with hearing aids equipped with a T-Coil. Audio channels are accessed via one of the available access methods:

1. Manual selection from an available channel list.
2. Automatic access to a channel when the user enters a certain room/zone. This is accomplished by using Beacons which enable automatic location-based triggering.

Channels can also be password/PIN protected for either of the above access methods.

Beacons



Beacons are small wall mounted units that allow for a fully automated experience at a venue. Beacons transmit a constant signal with information that the mobile apps and receivers can use to determine its relative location or proximity to an area or zone. By locating beacons throughout a venue, the correct audio channel can be delivered automatically to listeners based on their physical location, eliminating the need for users to select a channel from a list or scan a QR code to obtain access. Beacons allow venues to seamlessly provide the right audio at the right time and place, even in the users preferred language. Beacons are an ideal accessory for any application that has 2 or more channels, or for single channel applications where audio should only be accessible in a specific area.

ListenWIFI Manager



The ListenWIFI Manager is a free Windows®-based software installation that is required for configuration of ListenWIFI system components, including servers, mobile apps, receivers, and beacons. The Manager provides an easy way to access, configure, deploy, and manage all ListenWIFI equipment at a venue including network configuration, channel names and gain, channel visibility and access controls, channel routing, mobile app customizations, beacon automations, QR codes, firmware updates, inventory management, etc. The Manager software supports a full access administrator/owner account, as well as limited capability operator accounts to support day-to-day administration. The Manager software is not required to be running persistently and is optional once the ListenWIFI system has been configured and deployed.

Accessories



Many accessories are available for the ListenWIFI audio line, including docking/charging stations for receivers, venue signage, ear speakers, headphones, neck loops, etc. More information can be found on our website at www.ListenWIFI.com.

System Setup

It is recommended that the IT staff at your venue be involved during the set-up and deployment of the ListenWIFI system. Network and firewall settings may block the required traffic on the network, requiring the involvement of IT to ensure the proper network configurations have been implemented. See the [Network Requirements](#) section for more details.

1. Install Wi-Fi Audio Servers on the Network



- a. Place the server(s) where it can easily be connected to power, audio source, and a network connection. The server can be rack mounted using the LW-327 ListenWIFI 2 Channel Server Rack Mount, or by using the rack ears provided (LW-210 only).
- b. Connect the server(s) to a power outlet using the provided power supply. Once plugged into power, the server will automatically turn on and the front power LED will flash blue until a valid network connection is established (next step).
- c. Connect server(s) to the local area network, or router, using a Cat 6 ethernet cable (6' cable provided). The front power LED will stop flashing and turn solid blue indicating a successful connection to the network with a valid IP address. Note that IP settings of the server can be managed via your router or using the ListenWIFI Manager Software.
- d. Connect the audio sources to the server using any available audio inputs.

For more details on Wi-Fi Audio Servers, see the [Wi-Fi Audio Servers](#) section.

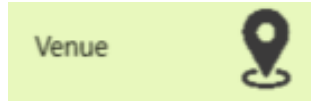
2. Log in to ListenWIFI Manager Software



- a. Download and install the ListenWIFI Manager Software for Windows® located on the [ListenWIFI support page](#). The Manager software should be installed on a computer that is kept local to the venue and can be accessed by system owners/administrators as needed. Please note that one login with full administrative access is allowed per ListenWIFI system, known as an *Owner* account.
- b. Create the Owner account by specifying a username and password as well as security questions for password recovery. This account will be the owner of the venue with full administrative access. Please note that limited-access *Operator* accounts can later be created under the Owner account, providing operators with access to basic functionality of the ListenWIFI system such as inventory management and check-out mode.

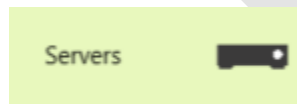
For specific details on the ListenWIFI Manager, see the [ListenWIFI Manager](#) section.

3. Assign Venue Wi-Fi Network



- a. From the Venue page, assign the Wi-Fi network that the ListenWIFI system will be deployed on. This should be the same network or VLAN that the servers were connected to in Step 1c. The Wi-Fi network can be assigned by selecting an available Wi-Fi network from the list and typing in the password, or by manually typing in the network SSID and credentials. This Wi-Fi network will be programmed into all Wi-Fi Audio Receivers added to your venue. If not using Wi-Fi Audio Receivers, this step is not required.

4. Add Audio Server(s)



- a. From the Servers page, discover and add Wi-Fi Audio Server(s) to your venue by clicking on the blue add icon. Make sure your computer is on the same local area network as your server(s) to facilitate discovery. If your server(s) are not automatically discovered, it is possible that your network may block the automatic discovery protocol (mDNS), in which case you will need to manually add the server(s) using their IPv4 address.
- b. Provide a friendly name for each added server. The default name of each server will show up as 'Audio Server XXXX' with the last 4 digits of the Server ID being represented, which is printed on the server's label located on the bottom of the unit.

NOTE: Once servers are added, the Manager will display 'Connected' towards the top, indicating that the Manager has an active connection to all server(s) added to your venue. A 'Connected' status is required to edit many of the venue components throughout the Manager software, including servers, receivers, and mobile apps.

5. Configure Server Channels



- a. Select a server from the *Servers* page.
- b. Configure each server to stream either Mono (default) or Stereo channels by clicking on the Mono/Stereo switch in the center status panel. Note that stereo operation will reduce the total number of channels by 50%.
- c. Click on the *Mixer* tab to access channel configuration options:

- i. Name each channel as desired for display on listening devices.
- ii. Choose if you want to Password/PIN protect each channel by clicking on the padlock icon and specifying an alphanumeric value, and specifying if the protection applies to mobile apps only, or to both mobile apps and receivers. This Password/PIN will need to be communicated to ListenWIFI users to access the channel(s).
- iii. Choose if you want to set channels as Visible (default) or Hidden, by clicking on the eye icon. When a channel is set to Hidden, it will not be displayed on listening devices for manual selection. Hidden channels require a trigger to access the channel using either beacons (automated access) or QR codes (manual access).
- iv. Choose if you want to specify a Public Address (PA) channel by clicking on the announcement icon. When a PA channel is set, any audio detected on that input will temporarily be routed to all other channels for the duration of the audio presence. Note that only one PA channel can be set per venue across all servers.
- v. Adjust the gain of each input as needed for proper level control. Gain can be applied on each input in 6dB increments, up to a maximum of 24 dB of gain.
- vi. Adjust the delay of each input as needed for proper alignment of audio to other sources, such as ambient sound, loudspeakers, video displays, etc. Delay can be applied to each input up to a maximum of 3 seconds of delay.
- vii. If you have extra channels that will not be used, simply drag and drop the associated inputs to the bottom of the screen to the “Unused Inputs” section.

NOTE: Multiple inputs can be bundled into a single channel to support multi-lingual listening applications. Simply drag and drop inputs onto a channel and specify a unique language for each input. This allows users access to any of the specified languages when they have access to the channel. Additionally, users will automatically hear the channel in their preferred language based on the current language setting on the mobile app or receiver.

For specific details on server configuration options, see the [Servers](#) section.

6. Add and Configure Beacons



- a. From the Beacons page, discover and add optional Beacons to your venue. This can be done using one of two available methods:
 - i. Connect each beacon to the computer via USB cable. The beacon will automatically be added to your venue.

- ii. Discover each beacon wirelessly using the “*Scan for Beacons*” feature. Make sure the beacon is powered on and Bluetooth (BT) is enabled on the computer. Discovered beacons can then be added to the venue by simply clicking on the blue add icon.
 - b. Configure each beacon by selecting a beacon in the left panel. Beacons can be configured directly over USB or via a Bluetooth connection. If the Manager does not have an active USB connection with the beacon when selected, it will attempt to connect over Bluetooth in which case you want to make sure that the beacon is powered and within range.

For specific details on beacon configuration options, see the [Beacons](#) section.

7. Add and Configure Receivers

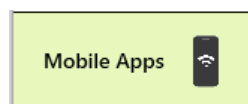


- a. From the Receivers page, add receivers to your venue by simply plugging them in directly via USB or through a Docking Station connected to the computer. Receivers are automatically added and assigned to the Venue Default profile.
- b. To configure receivers, click on the Venue Default profile which will highlight all receivers assigned to the profile and opens a profile editor to the left.
 - i. Under the Settings tab, configure the receivers preferred listening language, default volume, display brightness, and power saving modes as desired.
 - ii. Under the Beacons tab, select the audio channel to be automatically played when the receiver enters the range of an assigned beacon (if using beacons). Note that beacons must first be added to the venue before you can assign channels to be automatically played.

Tip: Profiles are simply a saved configuration or group of settings that can be applied to one or more receivers. Additional profiles can be created by clicking on the + icon towards the top of the screen. Profiles can easily and quickly be assigned by dragging and dropping the profile onto a receiver.

For additional details on receiver configuration options, see the [Receivers](#) section.

8. Configure Mobile Apps



- a. From the Mobile Apps page, access individual customization options and configuration settings for guests choosing to connect to the audio with their own smartphones.
- b. Configure the mobile app appearance by clicking on the following sections:
 - i. Welcome screen (logo, video, or image)
 - ii. Define app theme colors
 - iii. Upload banner images
 - iv. Upload channel images
 - v. Upload documents
 - vi. Upload offers
- c. Under the Beacons section, select the audio channel to be automatically played when the receiver enters the range of an assigned beacon (if using beacons). Note that beacons must first be added to the venue before you can assign channels to be automatically played.
- d. Create and print Channel QR codes by clicking on each channel and tapping the QR code icon. Note that these QR codes are only needed if Beacons will not be used to automatically connect listeners to the proper audio channel.

For additional details on mobile app configuration options, see the [Mobile Apps](#) section.

9. Functional Testing

- a. **Using a smartphone:**
 - i. Connect to the Wi-Fi network.
 - ii. Open the ListenWIFI mobile app.
 - iii. Verify that the mobile app successfully connects to servers and displays channels for manual selection, or alternatively shows the “Ready for Audio” screen when all channels have been hidden.
 - iv. Access the audio channel(s) and verify good audio quality and latency. Channel access will be dependent on setup:
 1. Manual selection – tap on a channel or scan QR code.
 2. Automated selection – simply enter beacon zones and verify the app automatically connects to the channel when in range of the beacon.
- b. **Using LWR-1050 Wi-Fi Audio Receiver**
 - i. Power on the receiver and connect an ear speaker or headphone.
 - ii. Verify that the receiver successfully connects to the Wi-Fi network.
 - iii. Verify that the receiver successfully connects to servers and displays channels for manual selection, or alternatively shows the “Ready for Audio” screen when all channels have been hidden.
 - iv. Access the audio channel(s) and verify good audio quality and latency. Channel access will be dependent on setup:
 1. Manual selection – tap on a channel or scan QR code.

2. Automated selection – simply enter beacon zones and verify the app automatically connects to the channel when in range of the beacon.

For additional setup and configuration options, see the [ListenWIFI Manager](#) section.

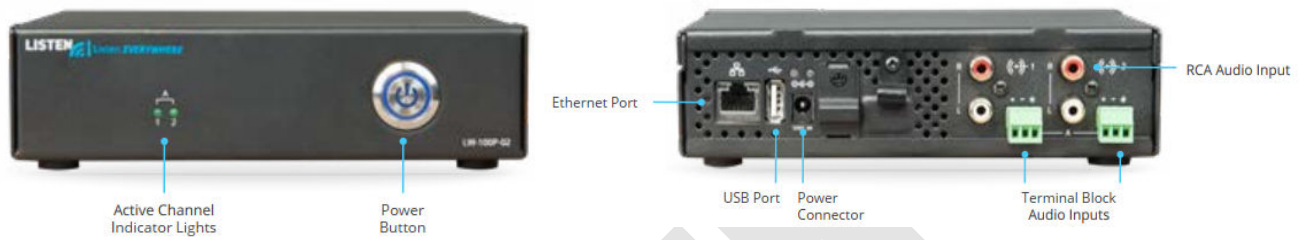
In case of issues, please refer to the [Troubleshooting](#) section.

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Wi-Fi Audio Servers

Quick Reference:

LW-110, ListenWIFI 2 Channel Wi-Fi Audio Server:



LW-160, ListenWIFI 2 Channel Wi-Fi Audio Server (Dante):



LW-210, ListenWIFI Multi-Channel Wi-Fi Audio Server:



Audio Inputs:

The following audio sources are available depending on the specific model of server:

1. **RCA Audio Inputs** (model LW-110): Use the provided RCA connection cable to input audio to the server. The RCA connectors on the LW-110 units are consumer line level, unbalanced, and sum-to-mono input.
2. **Terminal Block Inputs** (models LW-110, LW-210): Connect audio to the server using the terminal block connectors on the server. The terminal block connectors are professional line-level balanced inputs.
3. **Dante Input** (LW-160): Connect the provided Cat6 cable from the Dante® network to the servers Dante input. Please note that Dante® settings can be accessed and managed via the Dante Controller® software available from Audinate®.

Note: Servers are default configured to operate in mono. To change the audio to stereo operation, connect the audio to the right and left audio inputs and configure the server for stereo operation in the ListenWIFI Manager software.

For additional information on how to properly wire and connect audio to your server, please see the “Audio Input Connections” Tech Note available at <https://www.ListenWiFi.com/support>.

Audio Indicator Lights and Audio Gain:

For servers with analog inputs (LW-110 and LW-210), active audio level lights on the front of the server indicate audio levels being received by the server (see image). To ensure proper gain, make sure that the audio indicator light is flashing green on a regular basis indicating a good audio level. If the audio indicator light is not being lit often or not at all, input gain needs to be applied to ensure an adequate level on the listening devices. We recommend that the gain be turned up at the sending device prior to being input to the server to allow for the best signal to noise ratio and audio gain performance. If this is not possible, then the gain can be turned up inside of the server using the ListenWIFI Manager software. Up to 24dB of gain can be applied as required in 6dB increments. See the [ListenWIFI Manager Software](#) section for additional details.

Server Load: Each server can deliver between 1– 16 channels, while supporting up to 500 listening devices including mobile phones and Wi-Fi Audio Receivers. If additional channels or higher user counts are needed, ListenWIFI can easily be expanded by stacking servers allowing up to 512 Channels and 16,000 users! See Server Stacking section below.

Server Stacking: ListenWIFI is a scalable solution that can easily be expanded to support additional channels and users at any time. By simply plugging additional servers into the same local area network, the ListenWIFI servers will operate as one system offering more channels and able to support additional listening devices. This flexibility allows venues to deploy a smaller number of channels or rooms today,

while allowing easy expansion into additional rooms and channels later. This flexibility also allows servers to be physically located throughout a venue in different areas or rack closets, supporting the needs of larger venues who may require a distributed system. This approach also ensures that if one server goes down, only some channels will become unavailable and will not take down or impact the entire ListenWIFI system. Up to 32 servers can be placed on the same local area network.

For more information, please reference the “Server Stacking” Tech Note available at <https://www.ListenWiFi.com/support>.

Input and Channel Configurations

ListenWIFI servers are in mono by default, with input 1 pointing to channel 1 output, input 2 pointing to channel 2 output, etc. This configuration can easily be changed in the ListenWIFI Manager software, allowing any input to be associated with any channel output by simply dragging and dropping the inputs around. Inputs and Channels settings are accessible by clicking on the *Server* page, selecting a server, and clicking on the *Mixer* section.

Input Settings:

- **Gain:** Up to 24 dB of gain can be applied to each input, in 6dB increments.
- **Delay:** Up to 3 seconds of delay can be applied to each input, in 20 mS increments.

Channel Settings:

- **Channel Name:** Channel names appear on both mobile apps and receivers and can be customized using alpha-numeric characters and some special characters.
- **Hidden Channel:** When a channel is hidden, it is not displayed for manual selection on listening devices. Hidden channels instead require the use of a beacon where users are automatically connected to the channel when they enter the range of a beacon. Alternatively, QR codes can be used with mobile devices, allowing access to the audio channel when the QR code is scanned. By default, channels are visible and displayed on listening devices for selection.
- **Locked Channel:** For highly secure applications where Hidden channels do not provide enough security, password protection can be enabled per channel. Whether the channel is hidden or visible, when the channel is selected the user will be prompted with the input of the password. Locked channels can be applied to mobile devices only, or mobile apps and receivers both.
- **PA Channel:** A Public Address (PA) channel can be set to override all other channels temporarily whenever the presence of audio is detected on the PA channels associated input. This feature is useful for emergency override and public address announcements, as the audio is routed to all listeners regardless of what channel they are listening to. Once the PA override event ends, the listeners will be returned to their previous channel. One Public Address channel (PA) can be set per Venue across all servers.

Multi-Lingual Audio Configuration:

For venues who have multi-lingual audio channels, ListenWIFI can be configured to associate multiple inputs (languages) to an individual channel. For a multi-lingual channel configuration, multiple inputs are associated to a single channel output. From the Server Mixer tab in the ListenWIFI Manager software, simply drag and drop multiple server inputs to the same channel output and specify the language of each input. When a user accesses that channel, multiple languages will be made available on the listening devices which the user can select from. See [ListenWIFI Manager](#) section for more details.

Power Button LED

ListenWIFI Servers have a blue power LED on the front which is used to indicate the status of the server. This allows for a quick glance during operation to determine its status. See table below.

LED Mode	LED Timing	Interval	Detail
BOOTUP	Blinks once per second	.5 seconds on .5 seconds off	Indicates server is booting up and establishing a network connection
OPERATING	Solid LED	100% ON	Indicates server is fully booted with valid network connection, ready to stream audio
UPDATE (or RESET)	Blinks twice per second	.25 seconds on .25 seconds off	Indicates server is receiving an update, or the server is being reset to defaults.

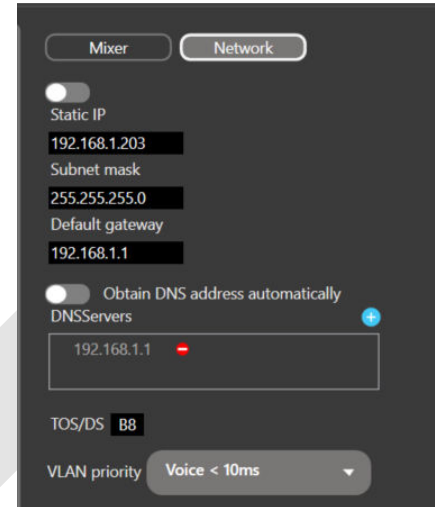
Network Settings

The ListenWIFI server is by default configured as a DHCP client, which means it will receive an IP address, subnet mask, gateway, and Domain Name server (DNS) address automatically from the network it is plugged into. If it is desired to configure the IPV4 settings directly on the server, click on the Servers page in the Manager software, click on the server and select the Network tab to specify these IPV4 settings (see image).

ListenWIFI audio packets are prioritized over other network traffic using Quality of Service (QoS) to ensure that ListenWIFI audio streams are sent over the network as quickly as possible, high priority, to ensure low latency for live audio applications.

ListenWIFI audio packets are prioritized using a Type of Service (TOS) or Differentiated Services (DS) field, which is set to “0xB8” by default. This field can be changed as needed depending on the network by editing the TOS/DS field. Typical values are 0xD8 or 0xB8 depending on the local network. Some experimentation may be required to choose the optimal value.

Additionally, the priority of the network traffic can be set based on the VLAN priority of either Voice or Video. The default value of “Voice” is recommended but can be changed to Video if it provides a better experience on your network with lower latency and less dropouts. Some experimentation may be required to choose the optimal value.



Mobile App

Operational Instructions:

1. **Download the free ListenWIFI Mobile app:**



The mobile app is available to download for free, without any advertisements or recurring payments required.

2. **Join the venue's Wi-Fi network.** This can be accomplished by manually selecting the network from the phone's Wi-Fi list, or by scanning a Wi-Fi connection QR code using the phone's camera.

Tip: Wi-Fi Connection QR codes can be generated from the ListenWIFI Managers Venue page.

3. **Launch the app and listen on your smartphone.** Audio channels are then accessed depending on channel configuration:
 - a. **Visible Channels:** Channels are always visible within the mobile app and accessible to the user. Channels are manually selected from the available channel list. Simply swipe up and down to navigate and tap on a channel to begin streaming that audio channel. Tap on the channel again to pause/play or select a different channel to listen to.
 - b. **Hidden Channels:** Channels are hidden from view on the mobile app and require the mobile device to receive a trigger to access the audio channel. This trigger can either be automated using installed beacons, or manual using QR codes:
 - i. **Listen Beacons** – Requires the user to be in a specific location where the channel is then made available in the mobile app when in range of a beacon. The mobile app will only have access to one hidden channel at a time. When a user enters a specific room or zone, the channel will automatically appear on the display and begin playing. When the user leaves the area or enters another beacon zone, that channel can also be removed from the display (configurable via Exit Timeout).
 - ii. **QR Codes** – Requires users to scan a QR code when in each room or zone to access the audio. These QR codes are generated from the Manager software

and be printed or exported directly from the software. Users simply use the in-app QR code scanner to access the audio channels in each room. Only one hidden audio channel can be accessed at a time.

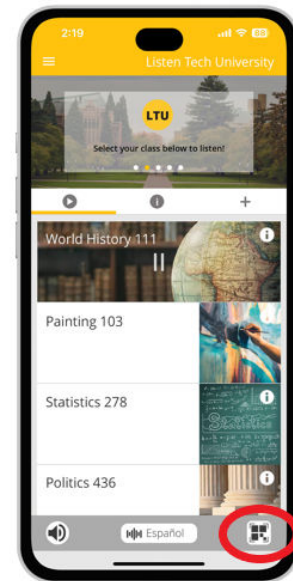
- c. Hidden and Visible Combination: Some channels are always visible and available for selection, while others require that the mobile device receive a trigger to access the audio (either automated using Beacons, or manually using QR codes).

Channel configuration is available in the Servers *Mixer* section of the Manager software. When using Hidden channels and beacons with the mobile apps, subscription to those beacons is required which can be configured in the Mobile Apps beacon section of the Manager software.

Tip: It is recommended that wired headphones be used with ListenWIFI to ensure low audio delay when lip sync is important. The use of Bluetooth® devices is not recommended due to the significant latency that it can introduce.

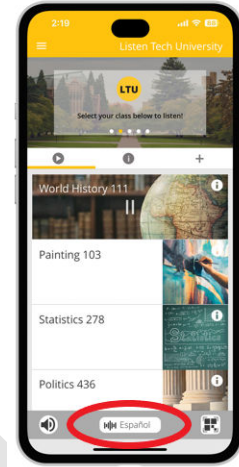
QR Code Scanner:

The ListenWIFI mobile app has a built in QR code scanner, allowing users to access a channel directly by opening their camera and scanning a ListenWIFI channel access QR code. The in-app QR code scanner is accessible via the bottom of the app to the right (see image). QR codes can be generated for each channel directly in the ListenWIFI Manager software. See [ListenWIFI Manager](#) section for details on creating QR codes.



Language Selection:

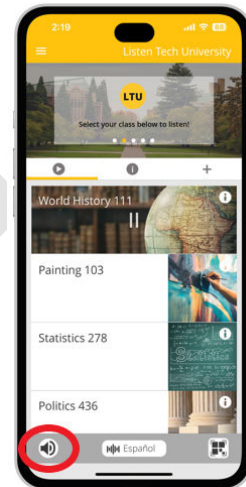
The language can be changed (when available) at any time by tapping on the language selector at the bottom of the mobile app. All available languages for the current channel will be displayed and made available for selection. Once set, the mobile app will stream audio channels in this language when available. See [Servers](#) section for Multi-Lingual audio setup.

**Loudspeaker Mode:**

The ListenWIFI app features a loudspeaker mode (disabled by default), routing the audio to the phone's loudspeakers and allowing the audio to be amplified for listening without headphones. By default, this feature is turned off and the ListenWIFI mobile app audio can be heard by directly holding the smartphone up to the ear and listening via the phone call speaker.

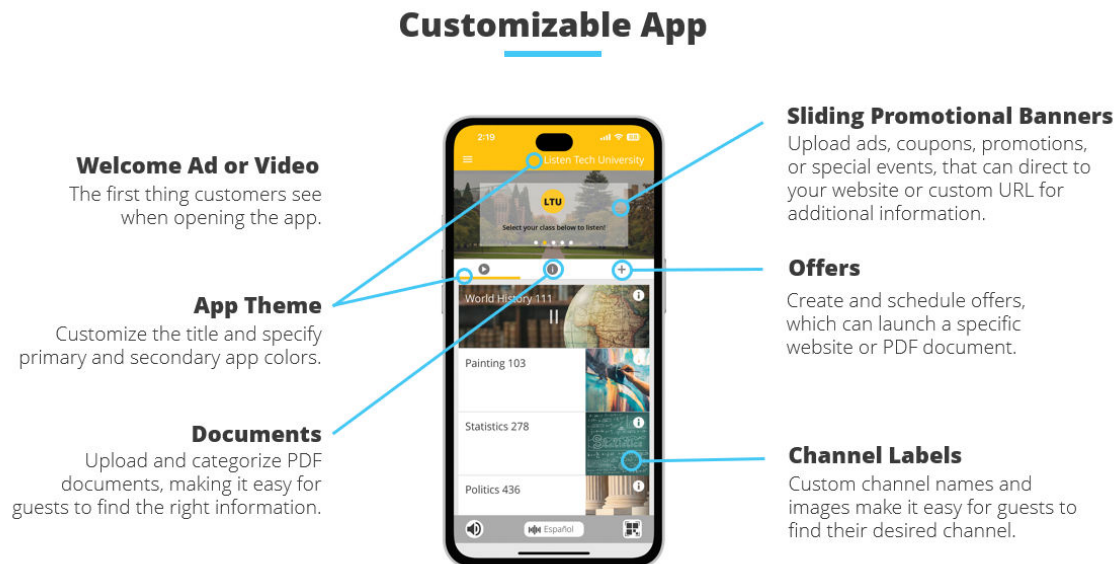
Alternatively, headphones can be directly connected to the headphone or USB-C jack, which will override the audio coming from the phone's speakers.

Tip: When using headphones with ListenWIFI, it is recommended that wired headphones be used to ensure low audio delay when lip sync is important. The use of Bluetooth® devices is not recommended due to the significant latency they can introduce.



Customizable App

The ListenWIFI Mobile App supports customized content and venue branding. The following assets can be customized using the ListenWIFI Manager Software by simply pointing and clicking on the individual items and specifying the content:



- 1. Welcome Screen** – Upon app launch and successful connection to Wi-Fi Audio Servers on the network, a welcome screen can optionally be shown to mobile app users (disabled by default). The welcome screen can support images (JPG, PNG) or videos (MP4) up to 5MB in size. Additionally, an optional skip feature can be enabled allowing users to skip the welcome screen after a specified duration (3 seconds to 30 seconds).
- 2. App Theme** – The app title can be customized allowing the venue to place a custom name at the top of the app. Also, the primary and secondary colors of the app can be modified using a color palette or by specifying HEX or RGBA color values.
- 3. Sliding Banners** – The mobile app can display up to six sliding banners, which are on rotation towards the top of the app. These sliding banners are clickable images, allowing the user to click-through the banner to additional content including supporting images and text, as well as a link to a “More Info” button which points to a specified website URL.
- 4. Channel Images** - Small channel images are shown when viewing a channel, while large channel images are shown when streaming audio. These channel images can be customized to match the channel name, room, topic, etc.

5. **Info-** The second tab in the app supports up to six PDF documents, up to 5MB in size. The info tab can be used to upload important information about the venue, calendars, maps, schedules, etc. These PDF documents can also be placed in custom categories and ordered as needed.
6. **Offers** – The 3rd tab in the app supports up to six offers, which can be used to highlight specific offers or events. Each offer has a dedicated space within the mobile app that users can quickly and easily find, including a custom title with supporting images. Additionally, when the user clicks on the Offer, they can be shown additional content and link to an external website by specifying a custom URL.

Once customized, the ListenWIFI mobile apps will automatically show the specified content upon successful connection to the Wi-Fi Audio Server(s) on the network. Please note that the app does not show this customized content until it has successfully connected to a server on the network.

Using Beacons with ListenWIFI Mobile App

Mobile Apps are capable of automatically triggering to a specified channel when they receive a signal from Listen beacons. By installing beacons in individual rooms or zones, users are automatically connected to the audio for that specific room without any user interaction, providing a completely automated experience. These Listen beacons emit a Bluetooth Low Energy (BLE) signal that the mobile device can pick up, enabling the app to automatically change its channel based on the channel specified.

By adding beacons to the venue in the Manager software, all beacons become available for mobile apps to trigger from and are listed under the Beacons tab of the Receivers page. Simply check the Beacon that you want mobile apps to respond to, and then specify the audio channel that they should play by selecting a channel from the list of available channels. Please note that the range and responsiveness of the beacon can be changed by adjusting the power level of the beacon under the Beacons section of the ListenWIFI Manager software (see [Beacons](#) section for more details).

In addition to specifying what channel mobile apps shall trigger to when they encounter a beacon, you can also specify what should happen when the mobile device leaves the range of the beacon; audio can continue streaming until another beacon is encountered, OR the app can be disconnected from the audio channel as soon as it leaves the range of the Beacon. This behavior is specified by the Exit Timeout feature.

Exit Timeout: This feature defines whether the app should remain connected to the audio channel or disconnect once they leave the range or area of the beacon. Exit Timeout is disabled by default, allowing mobile apps to continue streaming audio until another beacon is encountered. When Exit Timeout is enabled, users will automatically be disconnected from this channel when they leave the range of beacon. A value can be set allowing you to specify the time a user can remain connected once they leave the range of the beacon, from 10 seconds up to 10 minutes. It is important to note that if Exit Timeout is enabled, the user will lose access to the audio unless they remain within the range of the beacon, requiring the entire room or space to be properly covered with the beacon signal (see [Beacons](#) section and footprint).

Wi-Fi Audio Receivers

Quick Reference:



1. **OLED Display Area:** Displays status including channel playing, available channels, volume level, Wi-Fi strength, connection status, language selection, profile name, battery level with time remaining, charge status, and unit ID.
2. **Soft Buttons:** Use the left and right soft keys to navigate channel and language selections.
3. **Volume Buttons:** Momentarily press to adjust listening volume up or down.
4. **Power Button:** Press power button for 1 second to turn on receiver, 3 seconds to turn off receiver.
5. **LED:** Indicates status. Flashing green = charging, Solid green = charged, Flashing red = requires software configuration, Flashing blue = receiver is booting up.
6. **Headset:** Headphone jack to connect wired ear speaker, headphone, neck loop, or any 3.5mm CTIA compliant listening device.
7. **Lanyard Clip:** Attach a lanyard to the receiver to hang the device from the neck (LA-445 sold separately).
8. **Belt Clip:** Clip to attach the receiver to a belt or pocket. Removable and reversible.
9. **Battery Access.** Press the button and slide down back panel to access the battery for removal and/or replacement.
10. **Micro USB.** Supports charging and configuration via micro-USB when not using the Listen Docking Stations (sold separately).

Charging:

Fully charge the receivers battery using one of the following options:

1. Place the receiver in an available Listen Docking Station:
 - a. LA-480 – Docking Station 16
 - b. LA-481 – Docking Station Case 16
 - c. LA-482 – Docking Station 4
2. Connect a USB charger to the micro-USB port on the side of the receiver.

The receiver will typically charge in about 2-3 hours. For completely dead batteries, it may be required to leave the receiver connected to a charger for up to 4 hours. Note that the receiver can be used while charging but will extend charging time.

Operational Instructions:

Prior to use, receivers must first be added and configured via the ListenWIFI Manager software. This step is required for the receivers to establish communication with the Wi-Fi network and communication with the Wi-Fi Audio Servers on the network. Once added, the receivers will connect and begin streaming real time audio. See [Setup](#) section.

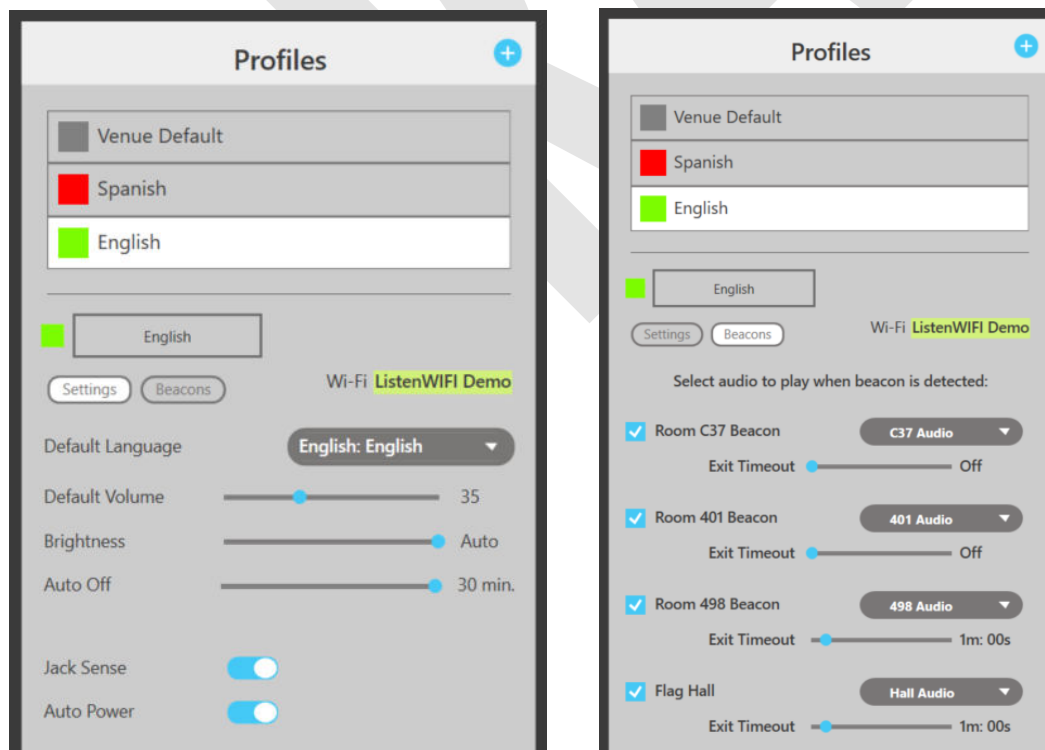
1. Remove the receiver from the charger and turn the receiver on.
2. Plug in wired headphones to listen, or an inductive neck loop for use with hearing aids equipped with a T-Coil.
3. Allow receiver to connect to the specified Wi-Fi network. The display will indicate a successful connection, and the Wi-Fi icon will indicate signal strength.
4. Allow the receiver to connect to all Wi-Fi Audio Servers on the network.
5. Audio channels are then accessed depending on channel configuration:
 - a. Visible Channels: Channels are always visible on the receiver and accessible to the user. Channels are manually selected from the available channel list. Simply use the soft buttons to navigate the channel list up and down to select the channel and the audio will begin playing immediately.
 - b. Hidden Channels: Channels are hidden from view on the receiver and require the user to be in a specific location, using Listen beacons. Channels are made available on the receiver when in range of a beacon and then become unavailable when the receiver leaves the range of the beacon. The receiver will only have access to 1 hidden channel at a time. When a user enters a specific room or zone, the channel will automatically appear on the receiver display and begin playing. When the user leaves the area or enters another beacon zone, that channel can also be removed from the display (configurable).
 - c. Hidden and Visible Combination: Some channels are always visible and available for selection, while others require that the user be in proximity to a beacon for access.

Channel configuration is available in the Servers *Mixer* section of the Manager software. When using Hidden channels and beacons with the receiver, subscription to those beacons is required, which can be configured in the Receivers beacon section of the Manager software.

6. Adjust the volume to a comfortable listening level using the side volume buttons.
7. The language can also be changed (when available) by pressing the right soft button for 3 seconds, navigating the list using the up/down side buttons, and confirming with the right soft button.
8. Once done listening, turn off the receiver by pressing the power button for 3 seconds.
9. Return receiver to the charger.

Receiver Profiles:

Receiver settings are managed via “Profiles”, which are simply a group of settings that will define how the receiver will behave in a venue. Receiver profiles are accessible via the Receiver page in the ListenWIFI Manager software only. Each profile includes the Settings tab and the Beacons tab, allowing you to specify preferences such as default language, display brightness, etc., as well as specify which channels the receiver shall trigger to when it encounters specific beacons (for venues using beacons). Receivers can be managed individually or as a group using the profiles setup. You can create as many profiles as you like, creating unique experiences for different users or events. Once profiles are created, you can simply drag and drop a profile onto a receiver in the Manager software to load that profile or specific user experience to a receiver.



Wi-Fi Credentials:

The assigned Wi-Fi network and credentials are specified at the venue level in the ListenWIFI Manager software. Once the Wi-Fi network is specified for a venue, the Wi-Fi credentials will be shared with all receivers that have been added to the venue. There is no need to program the Wi-Fi credentials into each receiver individually.

Receivers Settings:

1. **Default Language:** For multi-lingual venues a default language can be set. The receiver will stream this language whenever that language is available for a specific channel. If there is not more than one language, then the receiver will simply play the available channel in its floor language. In the case where alternate languages are available, but not the language specified by the receiver, it will fall back to the language at the top of the channel list as specified under Server channels in the Manager. The language can also be temporarily changed directly on the receiver by long pressing the right soft button to access the language menu and using the side buttons to navigate to a different language available. The receiver will return to its programmed default language upon a power cycle or insertion into the docking station.
2. **Default Volume:** The default listening volume can be adjusted from 0 to 100%, allowing venues to properly set the default volume based on the application, channel levels, ambient noise levels, listening audience, etc. The default volume is set to 35% by default.
3. **Brightness:** The brightness of the OLED display can be adjusted as follows:
 - a. Off – the display will not illuminate at all unless the status button is pressed.
 - b. Dim – the display will be dimmer for dark environments.
 - c. Bright – the display will be bright for brighter environments.
 - d. Auto (default) – the display will adjust itself based on the ambient lighting conditions.
4. **Auto Off:** This power saving mode is enabled by default, where the receiver will automatically power off after a duration of audio silence. The power off interval can be adjusted from 10-30 minutes or disabled. This feature is set to 30 minutes by default.
5. **Jack Sense:** The receiver will automatically power on when headphones or ear speakers are plugged into the headphone jack. Also, the receiver will turn off after 60 seconds of headphone removal. This feature is enabled by default and can be disabled.
6. **Auto Power:** The receiver will automatically turn on when removed from the charger and turn off when connected to a charger. This feature is enabled by default but can be disabled.

Using Beacons with Receivers:

Receivers are capable of automatically triggering to a specified channel when they receive a signal from Listen beacons. By installing beacons in individual rooms or zones, users are automatically connected to the audio for that specific room without any user interaction, providing a completely automated experience. These Listen beacons emit an Infrared (IR) signal that the receivers can pick up, allowing the receiver to automatically change its channel based on its assigned receiver profile which specifies a channel for each assigned beacon.

By adding beacons to the venue in the Manager software, all beacons become available for receivers to trigger from and are listed under the Beacons tab of the Receivers page. Simply check the Beacon that you want the receiver(s) to respond to, and then specify the audio channel that the receiver should play by selecting a channel from the list of available channels. This configuration can then be saved as part of a receiver profile, enabling any receiver with this profile to automatically trigger when in range of the beacon. Please note that the range and responsiveness of the beacon can be changed by adjusting the power level of the beacon under the Beacons section of the ListenWIFI Manager software (see [Beacons](#) section for more details).

In addition to specifying what channel the receiver shall trigger to when it encounters a beacon, you can also specify what should happen when the receiver leaves the range of the beacon; the receiver can continue streaming the audio channel until it encounters another beacon, OR it can disconnect from the stream as soon as it leaves the range of the Beacon. This behavior is specified by the Exit Timeout feature.

Exit Timeout: This feature defines whether receivers should remain connected to the audio channel or disconnect once they leave the range or area of the beacon. Exit Timeout is disabled by default, allowing the receiver to continue streaming the audio channel until it encounters the next beacon. When Exit Timeout is enabled, users will automatically be disconnected from this channel when they leave the range of beacon. A value can be set allowing you to specify the time a user can remain connected once they leave the range of the beacon, from 10 seconds up to 10 minutes. It is important to note that if Exit Timeout is enabled, the user will lose access to the audio unless they remain within the range of the beacon, requiring the entire room or space to be properly covered with the beacon signal (see [Beacons](#) section and footprint).

Beacons

Quick Reference:



- 1. Status LED** – Displays status of beacon when powered.
 Flashes blue once every 5 seconds during normal operation indicating unit is successfully emitting either a Bluetooth (BT) or Infrared (IR) signal. (Can be disabled)
 Flashes Red once every 5 seconds when batteries are low and need to be replaced. (Can be disabled)
 Flashes green once per second when connected to the ListenWIFI Manager software for programming.
 Flashes Yellow and Red once per second during firmware updates and reset commands.
- 2. Micro USB Connector** – Allows the device to be powered directly via USB cable. Also allows for programming when connected via USB cable to a PC with ListenWIFI Manager software running.
- 3. Battery Access Door** – Allows access to the battery compartment where 2 AA alkaline batteries can be installed for operation without dedicated USB supply.
- 4. Cable Routing Trough** – Eliminates the cable from coming unplugged or applying stress on the USB connector. Can be used when routing the cable down the wall instead of through the cable access hole (7) for entry directly into a wall box.
- 5. Mounting Holes** – These holes allow mounting directly to a wall or single gang electrical box. Outside holes are designed for North American electrical boxes, and inside holes are intended for European style electrical boxes.
- 6. Retaining Tab** – Protrusion on the mounting bracket, allowing the beacon to connect and be retained to the mounting bracket securely.

- 7. Cable Access** – Cutout in the mounting bracket allowing the USB cable to be routed directly into the wall or electrical box behind the beacon mounting bracket.
- 8. Locking Screw** – Hex screw locks beacon into the mounting bracket to resist tamper.

Beacon Overview

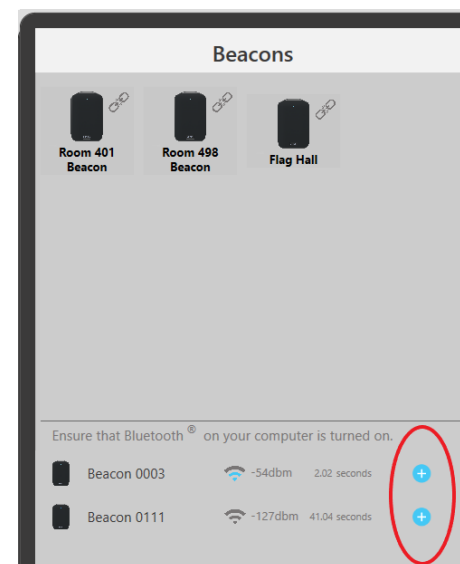
Beacons enable an automated listening experience by providing the correct audio channel based on the user's physical location and proximity to installed beacons. Beacons can be used to automate the listening experience at a venue where more than 1 channel is being deployed at a venue. By simply installing beacons in specific rooms or areas, users can be automatically connected to the right audio channel for that area and can be disconnected when they leave the area. Beacons can be programmed to be used with mobile apps only, receivers only, or both mobile apps and receivers depending on the preference of the venue.

Beacons are advantageous for any application that has more than one channel, or when privacy is important where you don't want anyone that is connected to the Wi-Fi network to be able to listen in to channels, they may not need access to or channels they shouldn't be listening to. Additionally, instead of forcing users to select from a list of channels in the app, beacons allow all channels to be Hidden and then triggered when they are in the right area or room. Beacons provide an elegant and automated method to solve these concerns. Beacons are even advantageous over QR codes, as QR codes are not considered secure and can easily be scanned by anyone with a copy of the QR code allowing them easy access to the audio.

Beacon Settings

Prior to use, beacons must first be added to a venue in the ListenWIFI Manager software. This can be accomplished by connecting the beacon via USB into the PC with ListenWIFI Manager software, in which case the beacon will automatically be added to the venue. Alternatively, the beacon can be discovered and added wirelessly from the Manager software via Bluetooth.

Once added, the beacons can then be configured as desired according to the settings described below. Once configured, mobile apps and receivers can then be programmed to trigger from these beacons.



1. **Bluetooth Triggering** – Enables a Bluetooth beacon transmission allowing mobile devices to receive the beacon. Can be enabled or disabled (default enabled).
2. **Bluetooth Power** - Adjust the effective range of the beacon for mobile devices. Can be set to Low, Medium, or High (see Beacon Range table).
3. **Infrared Triggering** – Enables an Infrared beacon transmission allowing Wi-Fi Audio Receivers to receive the beacon. Can be enabled or disabled (default disabled).
4. **Infrared Power** - Adjust the effective range of the beacon for receivers. Can be set to Low, Medium, or High (see Beacon Range table).
5. **Transmit Interval** – Adjusts how often the beacon signal is broadcast. Adjustable from 300mS up to 5 seconds (default 1 second). A faster interval allows for a more responsive trigger from listening devices but increases the power consumption.
6. **LED Indicators** – Enable/disable the blue status LED flash every 5 seconds shown during normal operation. Default is enabled.
7. **Low Battery LED** - Enable/disable the red status LED flash every 5 seconds shown when batteries are low. Default is enabled.
8. **OTA Configuration** – Enable/disable the over-the-air (OTA) connection method for configuration. When disabled, the device cannot be connected to via Bluetooth for configuration and must be directly connected via USB.

Powering Beacons

Beacons can be powered via a direct USB micro connection or by installing 2 AA alkaline batteries. Direct USB power is recommended whenever possible. When using batteries, it is important to note that the beacon will operate at a maximum level of medium power when in Infrared mode.

Beacon Installation

Beacons can be mounted to a wall or to a ceiling directly to a single gang electrical box, or directly attached to sheetrock or flat surface with the mounting screws provided. It is recommended that beacons be installed central to the listening area, as much as possible. Generally, the main thing is to ensure that all users in a room or zone are within range of this beacon and the beacon signal is stronger than any other beacons installed at the facility. This ensures that listening devices are triggered to the correct channel for that space, and users are not falsely triggered to alternate rooms or channels. This is best accomplished by ensuring that the beacon is placed in a central location with adequate coverage of the room or zone.

Beacon Range

The range of the beacon is dependent upon many factors, including transmission mode (IR or BT), number of walls and obstructions, signal bounce, body attenuation, listening device sensitivity, etc. It is important to keep this in mind during design and installation of these beacons and error on the safe side to ensure adequate coverage. Multiple beacons can be used to extend the range or footprint of the beacon signals.

The following table lists typical line of sight range values for each transmission mode at the 3 different power levels available:

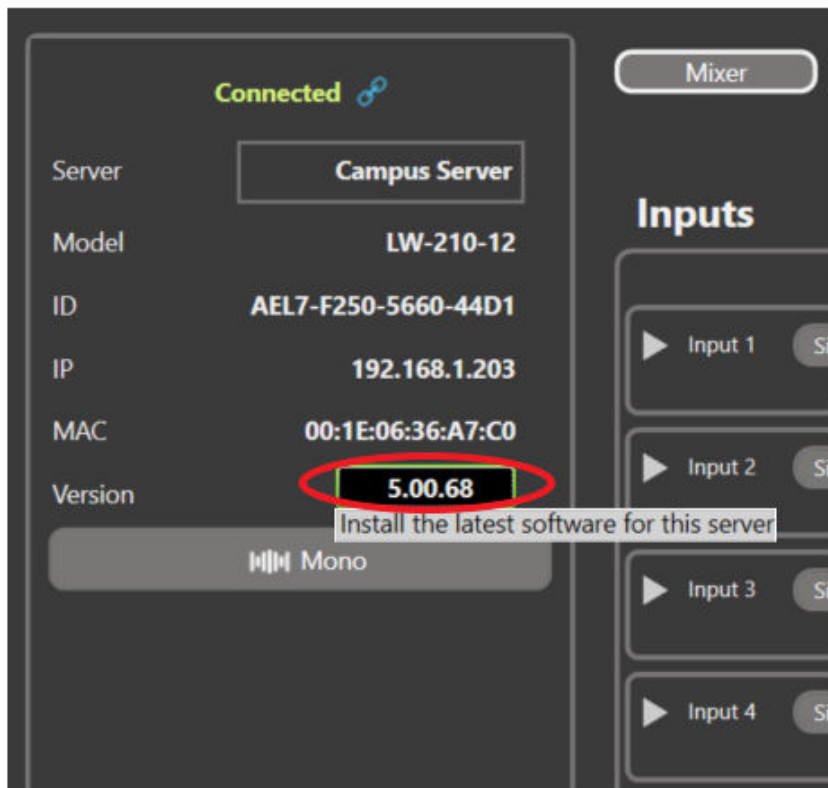
Power Level	Low	Med	High
Infrared (IR)	10 feet (3 meters)	30 feet (9 meters)	110 feet (33 meters)*
Bluetooth (BT)	10 feet (3 meters)	30 feet (9 meters)	110 feet (33 meters)

*Requires direct USB power, battery power will operate at Medium

System Updates

ListenWIFI Manager software updates are made available and will automatically be checked upon opening of the software. When available, the user will be prompted and guided through the update. It is important to always keep the LISTENWIFI Manager software up to date for the latest feature sets and to guarantee full compatibility with system components and operating systems.

ListenWIFI system components, including Wi-Fi Audio Servers, Beacons, and Wi-Fi Audio Receivers, will occasionally have available firmware updates available. It is important to keep all your ListenWIFI system components up to date to ensure the latest feature set as well as compatibility with the latest smartphones and operating systems. To check for available firmware updates, navigate to each system component in the ListenWIFI Manager software and click on the device to view the firmware update button which displays the current firmware version (see image below). Simply click on the firmware version button to automatically check for available updates and follow the prompts to update.



Updates should be applied at a convenient time when the ListenWIFI assistive listening system is not being actively used, as system components will not be operational during their updates process.

Security and Privacy

Security is of utmost importance for any device that resides on your network. A single vulnerable device can compromise the security of your entire network, leading to data breaches, malware infections, and other cybersecurity threats. The ListenWIFI products, including Wi-Fi audio servers, receivers, mobile apps, and management software have been hardened against security threats and vulnerabilities to ensure that the risk of unauthorized access is minimized, and your network remains protected.

Maintaining network security is an ongoing process that requires regular monitoring, updates, and proactive measures to stay ahead of evolving threats. We are continually monitoring and identifying potential threats and vulnerabilities, subsequently pushing out software updates and patches to address those that could impact ListenWIFI. Therefore, we highly recommend keeping your software up to date on your ListenWIFI servers and products deployed on your network.

System hardening is a continuous effort on ListenWIFI to reduce the attack surface of system components, providing significantly improved security, functionality, and product performance. The following highlights some of the system hardening efforts that have been implemented on the ListenWIFI product platform to ensure our system remains both secure and reliable:

- Software and Operating systems are updated and patched when vulnerabilities are discovered.
- Encryption of all data at all times, regardless of configuration.
- User data transmission is contained to the Local Area Network (LAN), and never sent over the internet.
- Only very low-sensitivity data is stored on the ListenWIFI servers and is encrypted.
- HTTPS endpoint communications between servers and listening devices is limited to basic data transmittal to start/stop UDP audio streams and exchange basic visual assets.
- Access Controls implemented allowing only authorized accounts access to management software and controls.
- 3rd party security audits are completed to ensure threats are addressed.

The security of ListenWIFI will also be dependent on your network architecture and implementation. For the best security and performance on your network, we do recommend that you place your Wi-Fi audio server on the same network that your listening devices will connect to, and simply whitelist communication to the server with client isolation implemented as applicable. This deployment will typically allow the required communication to occur between devices without having to modify your router or firewall rules and prohibits any unnecessary communications between client devices. Alternatively, the server and listening devices can be placed on separate networks, however the proper ports must be opened and the ListenWIFI traffic must be routable which can increase network vulnerabilities. Please reference our Network Configuration Guide for more details.

If you have questions or would like to review your deployment of ListenWIFI on your network, please reach out to one of our team members at Listen Technologies Corporation.

Compliance

LWR-1050 Wi-Fi Audio Receiver

LW-110 Wi-Fi Audio Server

LW-160 Wi-Fi Audio Server

LW-210 Wi-Fi Audio Server

- FCC Regulation Statements:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Any changes or modifications made to this device that are not expressly approved by **Listen Technologies** may void the user's authority to operate the equipment.

- ISED Regulation Statement:

This device complies with Innovation, Science and Economic Development Canada's licence-exempt RSSs. Operation is subject to the following two conditions:

- (1) This device may not cause interference; and*
- (2) This device must accept any interference, including interference that may cause undesired operation of the device.*

Cet appareil est conforme aux flux RSS exemptés de licence d'Innovation, Science et Développement économique Canada. L'opération est soumise aux deux conditions suivantes:

- (1) Cet appareil ne doit pas provoquer d'interférence; et
- (2) Cet appareil doit accepter toute interférence, y compris les interférences susceptibles de provoquer un fonctionnement indésirable de l'appareil.

- In Canada, the LWR-1050 is restricted to indoor use only when it operates in 5170-5250 MHz.

LA-490 Bluetooth/IR Beacon

- **For Users in the US and Canada**

FCC Regulation Statements

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) These devices may not cause harmful interference, and (2) these devices must accept any interference received, including interference that may cause undesirable operation.

Note: This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must be at least 20 cm from the user and must not be co-located or operating in conjunction with any other antenna or transmitter.

The information in this guide may change without notice. The manufacturer assumes no responsibility for any errors that may appear in this guide.

Changes or modification to this device not expressly approved by Listen Technologies for compliance could void the user's authority to operate this device.

Industry Canada Statement

CAN ICES-3 (B)/NMB-3 (B)

This device contains licence-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada's licence-exempt RSS(s). Operation is subject to the following two conditions:

1. This device may not cause interference.
2. This device must accept any interference, including interference that may cause undesired operation of the device.

Cet appareil contient des émetteurs/récepteurs exempts de licence qui sont conformes aux RSS exemptés de licence d'Innovation, Sciences et Développement économique Canada. L'exploitation est soumise aux deux conditions suivantes:

Cet appareil ne doit pas provoquer d'interférences.

3. Cet appareil doit accepter toute interférence, y compris les interférences susceptibles de provoquer un fonctionnement indésirable de l'appareil.

ISED

Radiation Exposure Statement: This equipment complies with the IC RSS-102 radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with a minimum distance of 20 cm between the radiator and your body.

Énoncé d'exposition aux rayonnements: Cet équipement est conforme aux limites d'exposition aux rayonnements ioniques RSS-102 Pour un environnement in contrôlé. Cet équipement doit être installé et utilisé avec un Distance minimale de 20 cm entre le radiateur et votre corps.

- **For Users in the European Union**

This device is a proximity Beacon operating in the 2.4 GHz frequency band from 2.400GHz to 2.482 GHz at a maximum power of 2.5 dBm. The usage of this device is generally allowed in all EU countries, Australia, New Zealand, Singapore, and Hong Kong. Product labeling information such as serial number, manufacturer, and additional regulatory information is found on the product label on the back of the device or in the battery compartment. To view, remove device from the mounting bracket.

In compliance with the following requirements

WEEE Directive (2012/19/EU)

Battery Directive (2006/66/EC & 2013/56/EU)

If you wish to discard electrical and electronic equipment (EEE), please contact your dealer or supplier for further information.

Notes on Disposal

The symbol of the crossed-out wheeled bin on the product, the batteries and/or the packaging indicates that these products must be disposed of separately at the end of their operational lifetime in accordance with the national legislation. For packaging disposal, please observe the legal regulations on waste segregation applicable in your country.

The separate collection of waste electrical and electronic equipment, batteries and packaging's is used to promote the reuse and recycling and to prevent negative effects caused by e.g., potentially hazardous substances contained in these products. Herewith you make an important contribution to the protection of the environment and public health.

EU Declaration of Conformity

Radio Equipment Directive 2014/53/EU
RoHS 3 Directive EU 2015/863

Hereby, Listen Technologies declares that the radio equipment type Listen Bluetooth/IR Beacon LA-490 is in compliance with:

Radio Equipment Directive 2014/53/EU RoHS 3 Directive EU 2015/863

The full text of the EU declaration of conformity is available at the following internet address:
www.listentech.com/support/declaration-conformity-documents/

LA-480 Docking Station 16

LA-481 Docking Station Case 16

LA-482 Docking Station 4

FCC Regulation Statement:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

ISED Regulation Statement:

This device complies with Innovation, Science and Economic Development Canada's licence-exempt RSSs. Operation is subject to the following two conditions:

- (1) This device may not cause interference; and*
- (2) This device must accept any interference, including interference that may cause undesired operation of the device.*

Cet appareil est conforme aux flux RSS exemptés de licence d'Innovation, Science et Développement économique Canada. L'opération est soumise aux deux conditions suivantes:

- (1) Cet appareil ne doit pas provoquer d'interférence; et
- (2) Cet appareil doit accepter toute interférence, y compris les interférences susceptibles de provoquer un fonctionnement indésirable de l'appareil.

DRAFT

DRAFT



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